

pfb2pff

written by:
Joachim & Nathan Van der Auwera

©1994

2 May 1994

1. pfb2pff

pfb2pff is a collection of five programs. Together they can be used to convert Adobe Type 1 _pfb font files, and print the font.

1.1 Disclaimer & Copyrights

pfb2pff software and manual are copyrighted material with all rights reserved. It is forbidden to copy or multiply any part of the pfb2pff software or manual without prior written permission from PROGS, PROfessional & Graphical Software, with the exception of making a backup.

Although much care is taken in the development of the pfb2pff software and manual, in no circumstances will PROGS, PROfessional & Graphical Software, be liable for any direct, indirect or consequential damage or loss arising out of the use or inability to use the pfb2pff software or documentation.

This said, it speaks for itself that PROGS will continue to develop this manual and software. Therefore, we would appreciate any comments about our software and manual. As you may know, we are only human, we can do no more than our best to provide you with the best quality software. If we do notice some inconsistencies between the documentation and the software, there may be some additional text files on the program disk.

1.2 This manual

This manual has been produced using a specialised in-house program to print text using the PROforma software. The text was printed on an Atari SLM804 laser printer using the Yearbook and Typewrite font families. The pages were rendered by an Atari TT under QDOS emulation (level E drivers).

1.3 pfb2pff

This is the main program of the suite. This one converts the actual Type 1 font description to a PROforma font description. PROforma fonts are actually quite similar to Type 1 fonts. The main difference is that the character descriptions are packaged in a different way.

This has been done to make the handling of fonts much more efficient and to make the font handling in PROforma more straightforward. As a side effect, PROforma fonts are usually shorter than the Type 1 equivalent (actually none of the more than 400 fonts which we converted were longer than the original).

While testing this program, we have come across a few fonts which we could not convert.

Usually the font is faulty, which means that even the original couldn't be used on a PostScript(R) system (which was the case with the fonts we encountered).

So how should pfb2pff be used? The program has to be executed using input and output redirection. The input file (preceded by '<') should be the Type 1 _pfb font file. If no directory is given for this file, it will be searched on the current DATA_USE device. The output file should be the PROforma _pff file. It should have the _pff extension. If no directory is given, it will be put on the DATA_USE device. We suggest you use the same name for the _pff file, as the _pfb file has. This is necessary for addkern (see later).

In short, execute pfb2pff with a line like:

```
EX flp1_pfb2pff;<'<filename_pfb >filename_pff'
```

The _pfb files will often be transferred for PC to QDOS using some utility to read PC disks. You should not perform any conversions in the process (like for deleting the carriage return (CR, 13) control codes) as this can corrupt the font !!

It is not advisable to have underscores in font filenames (except as directory separators), as these cannot be handled by PFConfig (see the PROforma user documentation).

1.4 addkern

Adobe type 1 fonts normally consist of (at least) two files. One of these files, the _pfb file, contains the character descriptions. Another contains metric information about the font (the _afm variant). Usually, this metric file also contains kerning pairs. In PROforma, the kerning information is also handled by PROforma (contrary to PostScript(R) where the client is responsible for the kerning). Therefore, this information has to be added to the _pff font file !

The addkern program extracts the kerning information from a _afm file, and puts it in a _pff file. Because kerning information is very font specific, the addkern program only takes one parameter. The extension _afm is added to get the name of the metric file, and the extension _pff is added to know the font to which the kerning information should be added.

An example of how to execute addkern :

```
EX flp1_addkern;<'<flp2_fonts_NAME'
```

1.5 showfont

This program can print one font on a page. Each character which is available in the font will be reproduced, together with the PostScript(R) name of the character. Also, the page will mention the name of the font (on top). Because the font may not consist of readable signs, these names are printed using the Albatross font (if this is not installed on your PROforma configuration, a copy is included on the master disk).

When the program is executed,

```
EX flp1_showfont
```

it asks for the name of the device which should be used by the driver (if you press ENTER, output will be on screen). Then you have to specify the driverid (if you don't know this, see the drivers program).

Then you can give the name of the font you want displayed. After that font is printed, the program will request the next fontname. If you press ENTER, the program will terminate.

Names are case-sensitive - fontname in PFontmap, not filename

NOTE: MUST be on the loaded PFontmap

1.6 showfonts

This program is exactly the same as the showfont program, but instead of asking which fonts have to be printed, it will print ALL the fonts which are installed for PROforma !

Please note that you will probably already have a printout of most of these fonts as we (from PROGS) always supply a printout of the fonts we give with our programs.

1.7 drivers

Generally speaking, it is not straightforward to know the driverid of a specific driver on your system, as this depends on your configuration. Therefore, we have written a small utility program to print the name and id of all drivers which are known to PROforma as installed on your system. This program can be executed with a line like :

```
EX flp1_drivers
```

This will display all the information in a window on screen. However, you can also send the output to a file, or to your printer, with lines like :

```
EX flp1_drivers;>ram1_driverlist'
```

```
EX flp1_drivers;>ser1'
```

Albatross

space	exclam	quotedbl	numbersign	dollar	percent	ampersand	quotesingle	parenleft	parenright	asterisk	plus	comma	hyphen	period
slash	zero	one	two	three	four	five	six	seven	eight	nine	colon	semicolon	less	equal
greater	question	@	A	B	C	D	E	F	G	H	I	J	K	L
M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	bracketleft
backslash	bracketright	asciicircum	underscore	grave	a	b	c	d	e	f	g	h	i	j
k	l	m	n	o	p	q	r	s	t	u	v	w	x	y
z	braceleft	bar	braceright	ascitilde	exclamdown	cent	sterling	yen	section	dieresis	copyright	guillemotleft	logicalnot	registered
degree	plusminus	acute	mu	paragraph	cedilla	guillemotright	questiondown	Agrave	Aacute	Acircumflex	Atilde	Adieresis	Aring	AE
Ccedilla	Egrave	Eacute	Ecircumflex	Edieresis	Igrave	Iacute	Icircumflex	Idieresis	Ntilde	Ograve	Oacute	Ocircumflex	Otilde	Odieresis
Oslash	Ugrave	Uacute	Ucircumflex	Udieresis	germandbls	agrave	aacute	acircumflex	atilde	adieresis	aring	ae	cedilla	egrave
eacute	ecircumflex	edieresis	igrave	iacute	icircumflex	idieresis	ntilde	ograve	oacute	ocircumflex	otilde	odieresis	divide	oslash
ugrave	uacute	ucircumflex	udieresis	ydieresis	dotlessi	OE	oe	Ydieresis	florin	ring	circumflex	tilde	pi	endash
emdash	quoteleft	quoteright	quotedblleft	quotedblright	bullet	ellipsis	guillemotleft	guillemotright	trademark	partialdiff	Delta	product	summation	fraction
radical	infinity	integral	approxequal	notequal	lessequal	greaterequal	lozenge	fi	fl	.				