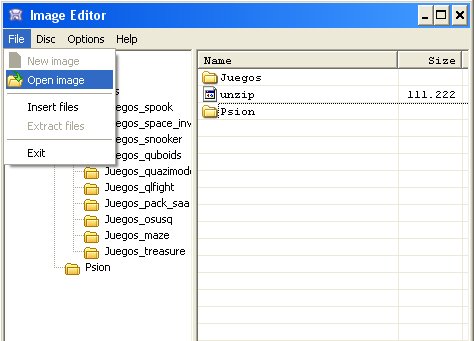
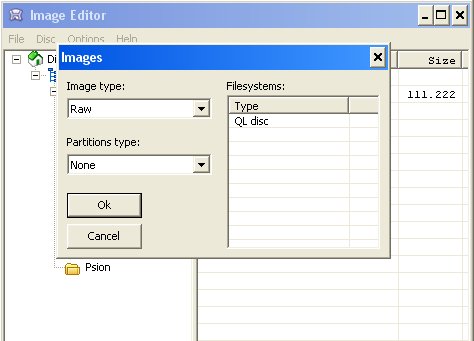
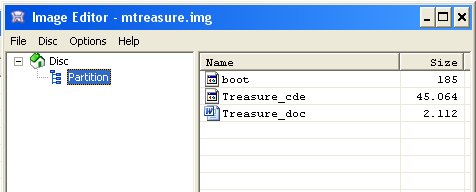
**Handle img files for sinclair QL using "Image Editor" program.**  
  
    **Notes**:  
  
    - Equiment use in this article: Sinclair QL with JS + TK rom(64K), QubIDE with 512K ram expansion, SD-IDE adpater and 32MB sd memory.  
    - PC with windows XP  
  
    **Open and extract programs from sinclair img files**.

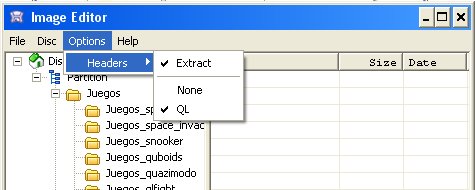




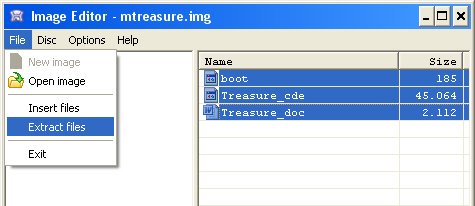
    - 1 Start "Image Editor" program. Select "File" > "Open image" menu.   
    - 2 Select the sinclair QL **img** file you want to open.  
    - 3 The program will detect that image disk for Sinclair QL. Press "OK" and the program will show the programs inside.



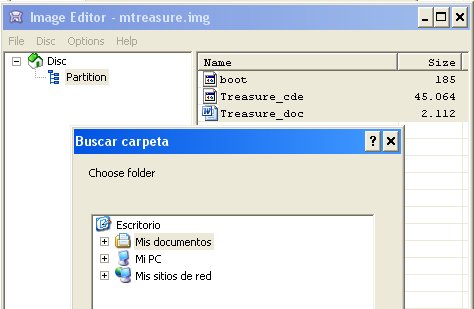
    - 4 Now is time to indicate "Image Editor" program that you want to export programs. Like QL header are needed, we'll select "Options" > "Headers" > "QL".



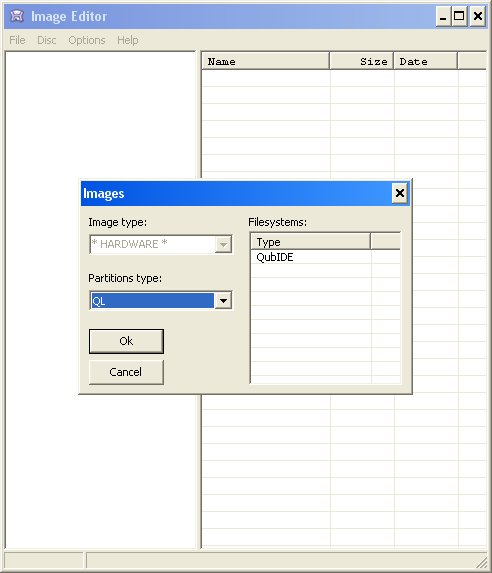
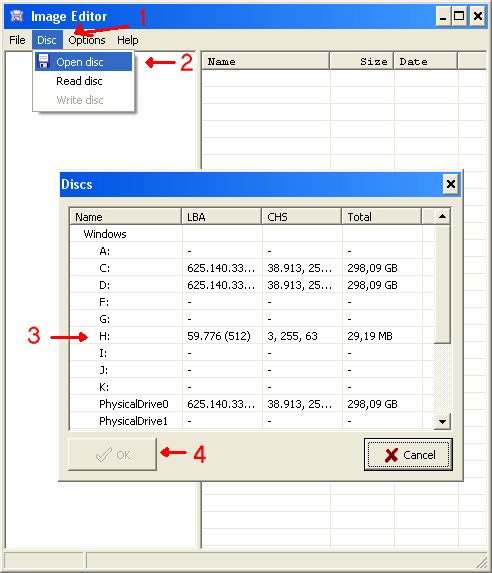
    - 5 Use "Files" > "Extract files" menu.



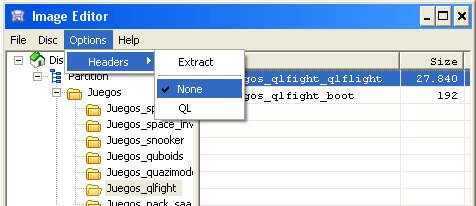
    - 6 Select the PC directory where you'll export the programs.



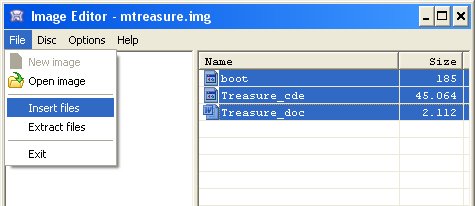
    **Put programs into your sinclair QL IDE unit**.



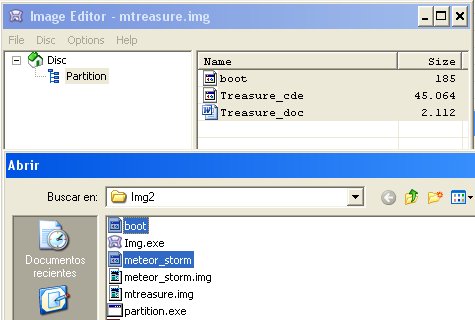
    - 1 Open "Image Editor" program and select "Disc" > "Open disc" menu.   
    - 2 Select your QL IDE unit and press "OK".  
    - 3 The program will detect that your IDE unit has QubIDE format.  
    - 4 In order to import programs from PC to QL, indicate "Image Editor" that it makes nothing with QL Headers. "Options" > "Headers" > "None".



    - 5 Use the "File" > "Insert files" menu.



    - 6 Select the programs that you want to import. "Image Editor" will automatic change files with "." extension by "\_" to avoid problem with standard Sinclair QL. The programs will be inserted in the directory you have selected.



2015 José Leandro Novellón